



Art & Design Curriculum Map

EYFS When they leave the Early Years, we expect children to be able to:

- Explore colour and how colours can be changed
- Understand that they can use lines to enclose a space, and then begin to use these shapes to represent objects.
- Begin to be interested in and describe the texture of things
- Explore what happens when they mix colours
- Experiment to create different textures
- Understand that different media can be combined to create new effects
- Manipulate materials to achieve a planned effect
- Use simple tools and techniques competently and appropriately
- Select appropriate resources and adapt work where necessary
- Select tools and techniques needed to shape, assemble and join materials they are using
- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function
- Capture experiences and responses with a range of media, such as music, dance and paint and other materials or words
- Create simple representations of events, people and objects
- Choose particular colours to use for a purpose
- Represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.
- Hold a pencil between thumb and two fingers, no longer using whole hand
- Hold a pencil near the point between two fingers with good control
- Hold a pencil comfortably using a tripod grip
- Show accuracy when drawing and copying
- Pay attention to their teachers and follow multi-step instructions
- Have a positive sense of self and show perseverance in the face of challenge
- Share creations explaining the process they have used

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	<u>Drawing</u> <ul style="list-style-type: none"> Use a variety of tools including pencils, rubbing, charcoal, ballpoints, chalk and other dry mediums. 	<u>Digital Media</u> <ul style="list-style-type: none"> See NT computing units of work. 	<u>Print/Textiles</u> <ul style="list-style-type: none"> Make marks in print using found objects and basic tools and use these to create repeating patterns. Sort, cut and shape fabrics and experiment with ways of joining them. 	<u>Sculpture</u> <ul style="list-style-type: none"> Make structures by joining simple objects together. 	<u>Collage</u> <ul style="list-style-type: none"> Glue, cut and trim materials to create images from a variety of media e.g. Photocopies, fabric, crepe paper and magazines. 	<u>Painting</u> <ul style="list-style-type: none"> Explore mark making using a variety of tools.
	Focus Artist: Kandinsky		Focus Artist: Orla Kiely		Focus Artist: Romero Britto	
Year 2	<u>Painting</u> <ul style="list-style-type: none"> Represent things observed, remembered or imagines using colour/tools. Experiment with basic tools on rigid and flexible materials. 	<u>Drawing</u> <ul style="list-style-type: none"> Experiment with tones using pencils, chalk or charcoal. 	<u>Digital Media</u> <ul style="list-style-type: none"> See NT computing units of work. 	<u>Print/Textiles</u> <ul style="list-style-type: none"> Develop techniques to join fabrics and apply decorations such as a running or over stitch. 	<u>Sculpture</u> <ul style="list-style-type: none"> Make structures by joining simple objects together. 	<u>Collage</u> <ul style="list-style-type: none"> Make textured collages from a variety of media and by folding, crumpling and tearing materials.
	Focus Artist: Georgia Okeeffe	Focus Artist: Children's illustrators	Focus Artist: Bridget Riley	Focus Artist: Maurits Cornelis Escher	Focus Artist: Alberto Giacometti	Focus Artist: Bridget Riley

Year 3	<u>Collage</u> <ul style="list-style-type: none"> Create a collage using overlapping and layering. 	<u>Painting</u> <ul style="list-style-type: none"> Understand and identify key aspects such as complimentary colours, tones warm and cold colours. 	<u>Drawing</u> <ul style="list-style-type: none"> Explore shading using different media. 	<u>Digital Media</u> <ul style="list-style-type: none"> See NT computing units of work. 	<u>Print/Textiles</u> <ul style="list-style-type: none"> Create printing blocks using relief or impressed techniques. Add detail to work using different types of stitch including cross stitch. 	<u>Sculpture</u> <ul style="list-style-type: none"> Compare and recreate form of natural and man-made objects.
	Focus Artist: Kurt Schwitters	Focus Artist: Henri Rousseau	Focus Artist: Katsushika Hokusai	Focus Artist: Andy Goldsworthy	Focus Artist: Katsushika Hokusai	Focus Artist: Andy Goldsworthy
Year 4	<u>Sculpture</u> <ul style="list-style-type: none"> Plan a sculpture through drawing and other prep work. 	<u>Collage</u> <ul style="list-style-type: none"> Create a collage using overlapping and layering. 	<u>Painting</u> <ul style="list-style-type: none"> Create different effects by using a variety of tools and techniques such as washes, scratches and splashes. Use a variety of techniques eg. marbelling, silkscreen and colour wash. 	<u>Drawing</u> <ul style="list-style-type: none"> Draw familiar objects with correct proportions. 	<u>Digital Media</u> <ul style="list-style-type: none"> See NT computing units of work 	<u>Print/Textiles</u> <ul style="list-style-type: none"> Print on fabrics using tie-dye or batick.
	Focus Artist: Anthony Gormley	Focus Artist: Matisse	Focus Artist: Matisse	Focus Artist: Yayoi Kusama	Focus Artist: Anthony Gormley	Focus Artist: Yayoi Kusama
Year 5	<u>Print/Textiles</u> <ul style="list-style-type: none"> Experiment with layers and overlays 	<u>Sculpture</u> <ul style="list-style-type: none"> Develop skills in using clay. 	<u>Collage</u> <ul style="list-style-type: none"> Add collage to a painted or drawn background using a 	<u>Painting</u> <ul style="list-style-type: none"> Mix colours to express mood, divide foreground 	<u>Drawing</u> <ul style="list-style-type: none"> Use line, tone and shading to represent things 	<u>Digital Media</u> <ul style="list-style-type: none"> See NT computing units of work

Year 6	to create new colours/textures.	Including slabs coils and slips.	range of media, different techniques, colours and textures.	from background or demonstrate tones.	seen, remembered or imagined in 3D.	
	Focus Artist: Gunta Stolz	Focus Artist: Henry Moore	Focus Artist: Giuseppe Arcimboldo	Focus Artist: Van Gogh	Focus Artist: Giuseppe Arcimboldo	Focus Artist: Van Gogh
	<u>Digital Media</u> <ul style="list-style-type: none"> See NT computing units of work. 	<u>Print/Textiles</u> <ul style="list-style-type: none"> Create intricate printing patterns by simplifying and modifying sketchbook designs. 	<u>Sculpture</u> <ul style="list-style-type: none"> Produce intricate patterns and textures in a malleable media. 	<u>Collage</u> <ul style="list-style-type: none"> Create a collage using overlapping and layering. 	<u>Painting</u> <ul style="list-style-type: none"> Use techniques, colours, tones and effects in an appropriate way to represent things seen. Brushstrokes following the direction of the grass, stippling to paint sand, watercolour bleeds to show clouds. 	<u>Drawing</u> <ul style="list-style-type: none"> Use simple perspective in their art work using a single focal point and horizon. Begin to develop an awareness of scale, proportion and composition in their work.
	Focus Artist: Banksy	Focus Artist: Kathe Kollwitz	Focus Artist: Barbara Hepworth	Focus Artist: Beatrice Milhazes	Focus Artist: Banksy	Focus Artist: Kathe Kollwitz